



Graphic Designer – Graphic Lab

Do you have a keen interest in the LEGO Group's products, toys and cartoons? And would you like to have design responsibility for the graphic process on our models, minifigures, decorations and labels from start to finish? If so, then the Graphic Designer position in our Graphic Lab is probably what you are looking for.

You will become part of the development area of the LEGO Group, and you will take part in the development of graphics for one or more product lines. You will join a group of 5 dedicated graphic designers in Billund, Denmark, in the heart of the organisation where all LEGO models sold worldwide are created.

Develop our future design

As Graphic Designer, you will be responsible for developing labels and decorations for models from ideation to final technical drawings. You will be in charge of finalising all graphic work in vector graphics and finalising it for production. Furthermore, you will make it accessible in Maya. Another important aspect of your daily work is to eagerly maintain the LEGO Group's graphic identity, especially on minifigures.

In addition, you will contribute with visualisation drawings of your and others' ideas at a highly professional level in connection with concept development work. Throughout the development of graphic work, you work in close cooperation with creative leaders and designers.

Enthusiastic team player with excellent freehand sketching skills

You are an experienced illustrator and master several, different styles both with your excellent freehand sketching and professional rendering skills. Also, you are an experienced user of Adobe Illustrator and Photoshop. Joining our team, it is essential that you are a team player, and you are able to work independently and manage your own time. You thrive in an informal, innovative and international environment where you will meet lots of variety in your daily work. As you will be working in an international environment, spoken and written English is a prerequisite.

Application and contact

Mark your application "Graphic Designer", and send it no later than 5 January to LEGO System A/S, Systemvej 6, DK-7190 Billund, Denmark, att. Kirsten Danielsen. To be considered for the job, you must enclose CV and copy of portfolio in A4 hard copy format. If you have questions about the position, please contact Graphic Lab



Manager Mette Bundgaard Nielsen at +45 7950 4526 or Senior Designer Lauge Drewes at +45 7950 5690 no later than 19 December. Please state in your application where you have seen the advertisement.